



2019 OPEN CALL

REQUEST FOR EXPRESSIONS OF INTEREST

FOR

TECHNOLOGY SOLUTIONS TO MAKE DIGITAL SPACES SAFE FOR CHILDREN

Subject: Technology Solutions to Make Digital Spaces Safe for Children

Issue date: 4 September 2019

Submit Expression of Interest at: https://www.end-violence.org/2019-open-call-

request-expressions-interest

I. Summary

The End Violence Fund invites **Expressions of Interest** focused on **solutions that leverage existing and new technologies to prevent and combat online child sexual exploitation and abuse (online CSEA).** The total funding envelope to be awarded through this Open Call is ~US\$ 13 million.¹

The Fund will be looking into scaling/adapting existing and developing new technologies, such as artificial intelligence, machine learning, data science, blockchain, virtual reality and other innovative solutions that have the potential to enhance detection and response to online violence and prevent known and emerging online CSEA threats.

Funding is not necessarily limited to the above. We are interested in solutions that apply technology in innovative, groundbreaking ways that are scalable and globally applicable, enhancing the capacity of all stakeholders to address online CSEA and make children safe online.

We are looking for **solutions** that can help achieve one or more of the four specific objectives below:

¹ The total amount to be awarded will depend on the quality and volume of received applications i.e. the Fund may decide to slightly increase or lower the amount if specific opportunities arise or as a result of the initial assessment of applications.



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- (1) Detect, remove and report images, videos with sexual content involving children and adolescents (often referred to as child sexual abuse material, or CSAM)
- **(2)Block adults' access to children on digital platforms** intended to sexually abuse them (*usually referred to as online sexual grooming or solicitation*)
- (3) Stop live-streaming of child sexual abuse performed in front of a camera (usually referred to as live-streaming of CSEA)
- (4) Prevent online sexual abuse of children before it happens, including prevention and solutions that directly target online child sexual offenders and adults with a sexual interest in children

If you are aligned with our general criteria, we want to hear from you.

You can read more on the nature and magnitude of online CSEA in <u>Annex 1</u>, and in <u>Annex 2</u> you will find a list of examples of types of technology solutions we are looking into within each objective.

As in previous years, we are actively seeking submissions of ideas from nonprofit organisations, such as civil society organisations (CSOs), non-governmental organisations (NGOs), international organisations, research institutes and academic institutions, for the grant portion of this funding.

In addition, for the first time in the Fund's history, we will identify a small cohort of technology companies working on solutions for the prevention of online CSEA, for our equity-free seed investments.

The End Violence Fund does not provide core organisational funding for nonprofit organisations, nor does it support creation of new business lines for private companies. The Fund provides seed funds to support the development of solutions to the stage where these are proven to be workable and can be implemented and/or scaled. In addition, regarding investments to private companies, the End Violence Fund does not seek financial return, nor does it take equity, instead it requires that all code, content or hardware developed and tested be open source and be publicly available.²

All submitted ideas must meet the criteria required to be eligible for funding, as detailed below.

Funded projects will be connected to similar projects in other countries, which should enable projects to develop faster and better (here you can access the list of all Fund-supported grantees, and here you can see a map of all projects focused on online child sexual exploitation and abuse).

II. General Conditions

² The Fund will consider occasional exceptions to the open-source rule as justified by the nature and/or sensitivity of the proposed solution.



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The End Violence Fund invites <u>nonprofit organisations</u> (CSOs, NGOs, international organisations, research institutes and academic institutions) and <u>private companies</u> to respond to this Expression of Interest (EoI).

Please note that most of the available funds (~US\$10 million) aim to support solutions which will benefit <u>countries eligible for ODA support</u>. The remaining funds (~US\$3 million) are not subject to this restriction and can support work in non-ODA countries.

The 2019 End Violence Open Call funding will be available through two modalities: (A) project grants and (B) equity-free seed investments. See the summary of the funding modalities and available funding in the table below:

Funding modality	Funding Focus	Total funds available	Who can apply	Max duration	Allocation amount
A. Project grants	Strengthen the use, adaptation and scale-up of existing technology solutions	Up to \$12 million	NGOs, CSOs, academic institutions, research institutes and international organisations	2 years	Up to \$750,000
B. Equity- free seed investments	Design and test new technology solutions	Up to \$1 million	Private companies	2 years	Up to \$250,000

Under the 2019 Open Call, eligible submissions to this Request for Expressions of Interest will be invited to submit a full project proposal under one of two funding modalities, as follows:

- In the case of funding modality A, and upon rigorous assessment of the full project proposal, the successful proposal will result in signing of a Grant Confirmation Letter for a period of up to two years and up to US\$750,000; and
- In the case of funding modality B, and upon rigorous assessment of the full project proposal, the successful proposal will result in signing of an institutional corporate contract with the successful vendor for a period of up to two years and up to US\$250,000.







Considerations of Expressions of Interest with solutions that require more funding than the indicated amount will be considered by the Fund at its sole discretion and only if this is in the best interests of achieving the goals of the funding round.

Description of requirements

Eligibility criteria:

End Violence Fund is looking to provide project grants to nonprofits and investment-style, equityfree seed funding to private companies. Only entities that fulfill these mandatory requirements will be considered eliqible:

- □ **legally registered** entity, either as nonprofit or private company
- □ the tech solution addresses one or more of the **four objectives** of the 2019 Open Call
- □ Your organisation has a safeguarding policy in place (including data privacy) or is willing to develop a policy *
- □ the proposed solution responds to a **clear need/gap**, does not duplicate existing tools, and builds upon and/or interacts with existing solutions
- at minimum, an **existing prototype** of the open source solution with promising results from initial pilots

III. Submission of Expressions of Interest

All submissions must be made in English. Interested entities that meet the eligibility criteria are required to complete and submit the Expression of Interest form and provide the information and supporting documents indicated in the form. Response forms must be submitted through www.end-violence.org/fund.

Expressions of Interest will be reviewed on an ongoing basis. However, the last day for submissions of Expressions of Interest is **6 December 2019**.

Only shortlisted applicants will be contacted and thereafter invited to invited to submit a detailed proposal.



^{*} The Partnership is committed to supporting organisations to improve their safeguarding capacity and practice. As part of this, we ask all grantees to complete the Grantee Self-assessment, which can be found on the materials sidebar. While this is not required as part of your expression of interest, please note all shortlisted organisations and companies will be expected to complete this as part of the proposal.





This Request for Expressions of Interest does not constitute a call for proposals and/or solicitation. End Violence Fund does not require proposals or bids at this stage; this request is merely seeking an expression of interest to participate in the Fund's 2019 Open Call.

A response to this Request for Expressions of Interest does not automatically guarantee that submitting entities will be selected to submit a detailed proposal.

The End Violence Fund reserves the right to change or cancel the requirement at any time during the Expressions of Interest and/or solicitation process. End Violence Fund also reserves the right to require compliance with additional conditions as and when issuing the final contracting/request for proposals document.

If you have any questions about the Request for Expressions of Interest, please submit questions through this <u>FORM</u>. Answers to all questions submitted will be shared publicly.

IV. Additional Information

Expressions of Interest will be scored according to the following criteria:

Criteria	Specific Criteria	Possible Score and Key Data Points			
MANDATORY CRITERIA					
1. Legal registration	Registered as a legal entity (nonprofit organisation or a private company)	Yes/No			
2. Alignment with key objectives	The proposed solution addresses one or more of the four objectives of the End Violence Fund's 2019 Open Call	Yes/No			
3. Safeguarding	The entity has a Safeguarding Policy and procedures in place (including data privacy) or is willing to develop a policy	Yes/No			
4. Builds on existing work	The proposed solution responds to a clear need/gap, does not duplicate existing tools, and builds	Yes/No			







	upon and/or interacts with existing solutions			
5. Existing prototype	At minimum, an existing prototype of the open-source solution with promising results from initial pilots	Yes/No		
SCORING CRITERIA				
1. Relevance of solution for tackling online CSEA, problem- solution fit	i. Alignment between problem described and solution proposed ii. Relevance of the solution for tackling online CSEA	 25 Points - Is the solution really solving the defined problem? - Is the solution / product viable? - How relevant is the project for tackling online CSEA? 		
2. Novelty of solution and robustness of prototype	 i. Generating open source³ technology by: Developing new technology; Expanding existing technology; or Developing a new application / use case of existing technology ii. Robustness of the results of initial prototyping/piloting i. Existence of code repository 	 25 Points Is the project developing / expanding existing open-source technology? Is the project working on a new application / use case of existing technology? How thorough are the results from the piloting to date? Do the initial results indicate that the solution is working/addresses the problem defined? Github/bitbucket/equivalent link 		
3. Suitability of the team	i. Alignment of team members' proficiency and experience with	25 Points		

³ The Fund will consider occasional exceptions from the open-source rule as justified by the nature and/or sensitivity of the proposed solution.







to implement the project	skills and time commitment needed to implement project ii. Team is diverse, including across gender iii. Team is primarily composed of individuals with direct local knowledge and connections to the country where the solution is being built and piloted iv. Existence of key advisers filling team's expertise gaps v. Existence of relevant partners	 Does the team have the right skills and experience to implement the project? (inc. technical relevant for the tech product, business strategy, UX, software / hardware, programmatic expertise) Are local people leading the project? Are they from the country where solution is being developed? If not, does the team have strong local networks showing in-depth understanding of the context and required for implementation of project? Is there gender diversity in leadership team and in project team? If skills missing in core team, do advisors help fill the gaps? Is this enough? Does the entity have partnerships in place that they need for product development and testing?
4. Alignment between budget ask and project goals	 i. Matching of overall budget ask for Fund investment with main objectives of the project ii. Balance of funding sources: entity's own capital contribution to the project (human, capital, assets) and other investments 	25 Points - Is the budget ask consistent with the cost of employing/developing this technology? If the ask is not enough, does the team have enough resources or partners to cover gaps?
TOTAL SCORE		100 Points

More background:

Global Partnership to End Violence Against Children







Acknowledging its devastating impact, in 2015 world leaders committed to end all forms of violence against children by 2030, as part of the Sustainable Development Goals (SDGs). In July 2016, the UN Secretary-General launched the Global Partnership to End Violence Against Children (End Violence), and a Fund to invest in solutions on the ground.

Recognising that we will not solve world's biggest problems working in isolation, the End Violence Partnership represents a new model of delivering change. It includes governments from the global North and South, regional bodies, civil society organisations, UN agencies, private sector, young people, advocates and champions, all focused on one thing – making the world safe for children.

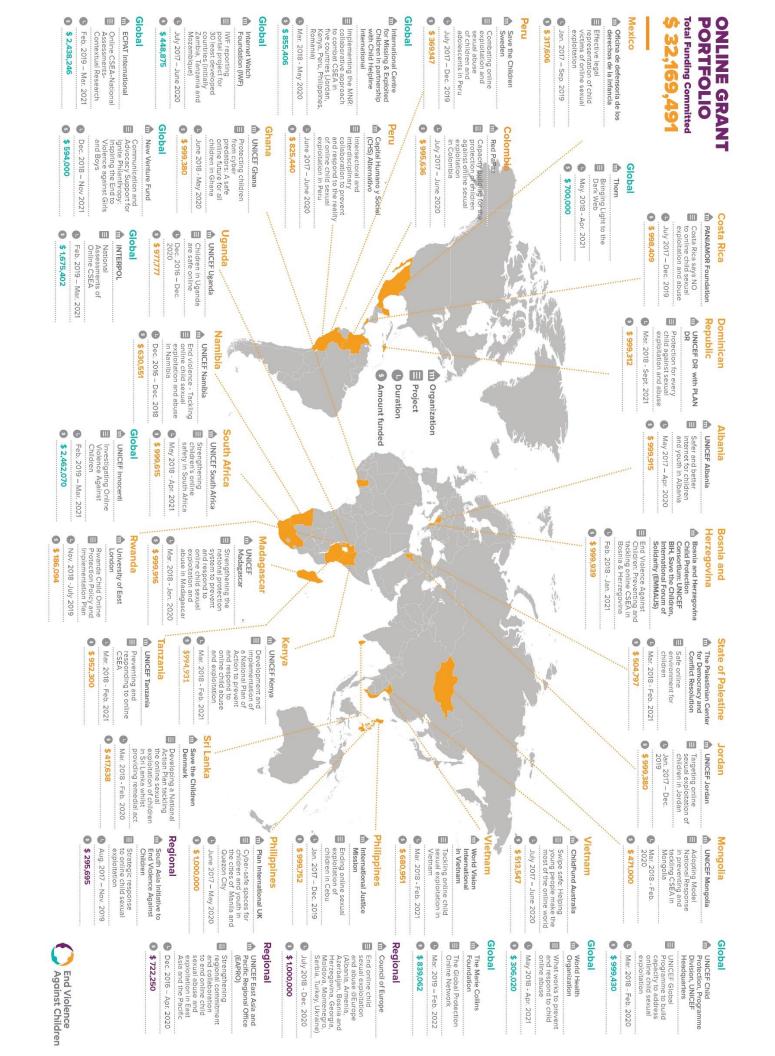
This new model is representative of the very nature of the SDGs and Agenda 2030 – it is universal, it is collaborative, it recognises interdependencies between sectors and actors at global, regional and national level, and it ensures an ability to drive change much more effectively with and through partners.

The End Violence Fund

With three years of investing in online child safety and tackling online CSEA, the End Violence Fund has become a leading vehicle for creating solutions to this problem. So far, the Fund has invested \$32 million in 37 projects across nearly 30 countries to combat online violence against children by providing financial support to programmes and activities that deliver practical and innovative solutions.

The Fund's online grant portfolio is included on the following page.









ANNEX 1: Online CSEA – the nature, threats and magnitude of the problem

Online CSEA is a grave and growing problem that requires urgent action.

One out of every three internet users worldwide is a child. Every day nearly 200,000 children go online for the first time. Their lives are shaped by experiences and interactions that are happening online -friendships, entertainment, learning - which are increasingly governed by commercial interest and engagement rules on platforms that have not been designed with children's interest and safety in mind.

Any child can become a victim. Online violence can affect children from all social backgrounds and from any country. Online CSEA is one of the worst manifestations of the failures to ensure children's safety online. It is a growing problem and it needs urgent, collective and global action. Online communities of child abusers are proliferating, many children are coerced or extorted into producing sexualised images or engaging in sexual activities via webcams. Online harm against children, including through the viewing of Child Sexual Abuse Material (CSAM), can be as severe in its impact as abuse committed offline, and in some cases can facilitate the transition to contact abuse. The photos and videos shared on online platforms can harm children for life, and have a direct impact on their development, health and ability to learn and fulfill their full potential.

The statistics are alarming. The numbers of violent and sexual images and videos of children uploaded, or live-streamed on the Internet and Dark Web are increasing at an incredible speed. For instance, the number of reported photos and images received by NCMEC (National Center for Missing and Exploited Children) grew nearly tenfold in 3 years, from 1.1 million in 2014 to 10.2 million by 2017, and almost doubled in 2018 with 18.4 million reports received. The Internet Watch Foundation also reports that in 2017 alone, online photos and videos with sexual abuse of children increased 37% compared to 2016.

The Global Threat Assessment conducted by the WePROTECT Global Alliance cited that one many hidden Internet services dedicated to the abuse of infants/toddlers contained over 18,000 registered members, with another similar forum receiving over 23 million visits. Moreover, some studies show that younger children are at higher risk. For instance, the international survivors survey conducted by the Canadian Center for Child Protection indicates that 56% of the abuse began before the age of four, and 42% were abused for more than 10 years. Reports received by the Internet Watch Foundation show that in the United Kingdom half of the reported online CSAM depicts the abuse of children under 10, and one-third of images involve rape and sexual torture.

How does online CSEA happen? Three possible scenarios:

1. An adult takes photos or films sexual acts involving children with a camera or a smartphone and use them for self-pleasure, sell them for financial gain, share them on online forums with other adults with sexual interest in children, or use them to blackmail the child in exchange of money or sexual favors.







- 2. The sexual abuse of a child is live-streamed. Adults with sexual interest in children do not need to travel, they can sit in their house in front of a computer, tablet or mobile phone and abuse the child for their sexual pleasure. It affects mostly children living in poverty and in most cases an adult well-known to the child facilitates the abuse in exchange for money.
- 3. A child takes photos or makes videos with sexual content and shares it via a mobile phone or the Internet with a peer or with an adult. These self-generated images and videos are often used to intimidate or blackmail the child in exchange of money, favors or to pressure to produce more sexual photos or to have sex in real life. This is commonly referred to as grooming, sexting, sextortion, sexual harassment, revenge porn, etc.

ANNEX 2: Examples of technology solutions for each objective

Objective 1: Detect, remove and refer known and new CSAM, including selfgenerated CSAM in open and closed online environments and mobile networks

- expansion and universalisation of hash-based filtering of CSAM
- · use of crawlers to detect and refer content for removal
- Artificial Intelligence (AI) to detect, classify and refer known CSAM
- AI to detect conversations and behavior that may indicate (new) CSAM is shared
- tools to detect and distinguish between adult and child language and behavior to prevent the self-generation and sharing of CSAM and to refer the child to appropriate guidance or services
- establishment or strengthening of reporting mechanism (hotlines or other) for CSAM and/or other forms of online and offline CSEA, with national and international referral channels to facilitate removal and appropriate referral of illegal content

Objective 2: Prevent and disrupt online sexual grooming of children in digital environments

- lexicon-based, machine learning algorithms and text analysis of chat room conversations to detect online sexual grooming
- online platforms and games to raise awareness of digital dangers
- natural language processing (NLP) chatbots to alert the sites' administrator of the suspected grooming, and/or to pre-empt children if online grooming is suspected and offer real-time support via redirecting the child to appropriate services

Objective 3: Prevent and disrupt the livestreaming of child sexual abuse tools to detect, block and/or refer transactions before they occur, for instance via identifying and disrupting patterns of migration from one platform to another e.g. for introductions, online CSEA and payment







- tools to disrupt financial transactions and refer victims and/or offenders and potential offenders to appropriate services
- establishing or strengthening reporting mechanisms to ensure anonymous reporting of known and suspected livestreaming activities

Objective 4: Expand tools and services to prevent the victimisation of children and harmful behaviour by offenders and potential offenders in digital environment

- chatbots, online helplines with instant messaging, AI powered services, etc. to provide services for child victims, and possibly offenders and adults with sexual interest in children
- establishment or strengthening of helplines and/or (self) referral mechanisms for offenders and people with a sexual interest in children, including through international exchange of expertise

